FA120C PROGRAMMING FORM THIS PROGRAMMING FORM INCORPORATES SYSTEM ENHANCEMENTS INVOLVING FIELDS *38, *48, and *93, AND MAY ONLY BE USED TO PROGRAM CONTROLS WITH THOSE ENHANCEMENTS.

| FIELD FUNCTION []= Default Value | | | | | |
|----------------------------------|--|---|--|--|--|
| SYST | EM OPTIONS (*20-*30) | | | | |
| •20 | MASTER SECURITY CODE | Enter 4 digits, 0-9 (entry of all 4 is mandatory). Use of a "9" in the last position inhibits the Ambush feature. | | | |
| *21 | QUICK ARM ENABLE | [0], 0 = no; 1 = yes. If enabled, [#] key can be used instead of security code when arming the system. | | | |
| *22 | KEYSWITCH ENABLE | $\begin{array}{c} \uparrow \boxed{[0]} \\ 0 = no, 1 = yes \text{ (if 4281 used, keyswitch can't be used)} \end{array}$ | | | |
| *23 | FORCE BYPASS FUNCTION | [0] 0 = no, 1 = yes. Allows all faulted zones to be bypassed by entering [Security Code] + [Bypass]. Zones that are bypassed by this function will be displayed after the bypass is initiated. | | | |
| *24 | RF RECEIVER HOUSE ID CODE/ ZONE EXPANDER ENABLE | With 4281, enter 01-31 House ID. With 4219, enter 90. Otherwise enter [00]. | | | |
| *28 | CONFIRMATION OF ARMING DING | [0] 0 = no. 1 = yes. If selected, external sounder will sound for approx. 1/2 second at end of exit time or at time of kissoff of closing report, if programmed. | | | |
| *29 | FIRE SOUNDER TIMEOUT | [0] 0 = sounder timeout, 1 = no sounder timeout. Enter 0 if sounder timeout for fire zones is desired (uses time programmed in field *30). | | | |
| *30 | ALARM SOUNDER TIMEOUT | [1] Enter time for external sounder to shut off after alarm occurs. 0 = no timeout; 1 = 4 min; 2 = 8 min; 3 = 12 min | | | |
| PRO | GRAMMING HARDWIRE ZONE | | | | |
| •31 | ZONE 1 RESPONSE TYPE | [1] CONSTRUCTION FOR PROGRAMMING FIELDS *31-37 | | | |
| *32 | ZONE 2 RESPONSE TYPE | [4] [4] (4) [4] [4) [4) [4) [4) [4) [4] (4) [4) [4) [4] (4) [4] (4) [4) [4] (4) [4] (4) [4] (4) [4) [4] (4) [4] (4) [4) [4] (4) [4] (4) [4] (4) [4] (4) [4] (4) [4] (4) [4] (4) [4] (4) [4) [4) [4] (4) [4) [4) [4) [4) [4] (4) [4) [4) [4) [4] (4) [4) [4) [4) [4) [4) [4) [| | | |
| •33 | ZONE 3 RESPONSE TYPE | [3] [3] [3] [3] [3] [3] [3] [3] [3] [3] | | | |
| *34 | ZONE 4 RESPONSE TYPE | [3] [3] [3] [3] [3] [3] [3] [3] [3] [3] | | | |
| *35 | ZONE 5 RESPONSE TYPE | [9] [9] [9] [9] [9] [9] [9] [9] [9] [9] | | | |
| *36 | ZONE 6 RESPONSE TYPE | [7] Burglary (To program, erator # + 10) | | | |
| *37 | ZONE 7 RESPONSE TYPE | [6] Console Panic: Key B or * & # . Only zone types 0, 6, 7, 8, 9 apply. | | | |
| •38 | ENTRY DELAY | <pre> t [2] 0 = 0 sec; 1 = 20 sec; 2 = 30 sec; 3 = 45 sec; 4 = 60 sec; 5 = 90 sec. EXIT Delay = ENTRY Delay + 15 sec </pre> | | | |
| *39 | ZONE 3 RESPONSE TO OPEN | [0] 0 = 400 ms nominal; 1 = 10 ms nominal t Entry of a number other than one of those specified will give unpredictable results | | | |

DIALER PROGRAMMING (*40-*49)

| *40 | PABX ACCESS CODE | Enter 4 digits, 0-9. If fewer than 4 digits entered, exit by pressing *(and ng next field). To clear entries from field, press *40*. | | | | |
|-----|----------------------------|---|--|--|--|--|
| *41 | PRIMARY PHONE No. | Enter up to 12 digits, 0-9. Do not fill unused spaces. If fewer than 12 digits entered, exit by pressing * (and press 42, if entering next field). To clear entries from field, press *41*. | | | | |
| *42 | SECONDARY PHONE No. | Enter up to 12 digits, 0-9. Do not fill unused spaces. If fewer than 12 digits entered, exit by pressing * (and press 43, if entering next field). To clear entries from field, press *42*. | | | | |
| *43 | SUBSCRIBER ACCOUNT No. | Enter 0-9; #+11 for B; #+12 for C;#+13 for D; #+14 for E; [#+15 for F]. Enter * as 4th digit, if 3+1 dialer reporting is to be used. If only 3 digits used, exit by pressing * (and press 44, if entering next field). To clear entries from field, press *43*. | | | | |
| | | Examples: For Acct No. 1234, enter: 1 2 3 4 | | | | |
| | | For Acct No. B234, enter: #+11 2 3 4 | | | | |
| | | For Acct No. 123, enter: | | | | |
| •44 | REPORT FORMAT | $\begin{bmatrix} 0 \\ 0 = 3+1, 4+1 \text{ ADEMCO L/S STANDARD} \\ 1 = 3+1, 4+1 \text{ RADIONICS STANDARD} \\ 2 = 4+2 \text{ ADEMCO L/S STANDARD} \\ 3 = 4+2 \text{ RADIONICS STANDARD} \\ 3 = 4+2 \text{ RADIONICS STANDARD} \\ \end{bmatrix} \begin{array}{l} 6 \text{ or undefined} = 4+2 \text{ ADEMCO EXPRESS} \\ 7 = \text{ ADEMCO CONTACT ID REPORTING} \\ 8 = 3+1, 4+1 \text{ ADEMCO L/S EXPANDED} \\ 9 = 3+1, 4+1 \text{ RADIONICS EXPANDED} \\ 9 = 3+1, 4+1 \text{ RADIONICS EXPANDED} \\ \end{array}$ | | | | |
| *45 | PHONE SYSTEM SELECT | [0] If Cent. Sta. IS NOT on a WATS line: 0 = Pulse Dial; 1 = Tone Dial If Cent. Sta. IS on a WATS line: 2 = Pulse Dial; 3 = Tone Dial | | | | |
| *46 | SESCOA/RADIONICS SELECT | f Cent. Sta. 75 on a WATS line. 2 = Puse Dial, 3 = Tone Dial f [0] 0 = Radionics (0-9, B-F reporting); 1 = SESCOA (0-9 only reporting) Select 0 for all other formats. | | | | |
| •47 | 15 SEC DIALER DELAY (BURG) | t = [0] = no, 1 = yes | | | | |
| •48 | PERIODIC TEST MESSAGE | | | | | |
| | | 0 = none, 1 = 24 hrs; 2 = weekly (enter Test Code in field *64) (Initial report is sent 12 hrs. after exiting programming or downloading.) | | | | |
| •49 | SPLIT/DUAL REPORTING | TO PRIMARY PHONE No.TO SECONDARY PHONE No.0 = AllBackup Report Only1 = Alarms, Restore, CancelOther Reports2 = All Reports except Open/Close, TestOpen/Close, Test3 = Alarms, Restore, CancelAll Reports4 = All Reports except Open, Close, TestAll Reports5 = All Reports (Dual Reporting)All Reports | | | | |

_ ____

† Entry of a number other than one of those specified will give unpredictable results.

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ALARM REPORT CODES (*50-*59)

*50 1st DIGIT OF Zn 95, Zn 96 (Keypad Panics)

| \Box | |
|--------|------|
| (95) | (96) |

Enter 1-9, 0, B-F as described in box below. An entry of "0" will disable report.

2nd Digit of each (for expanded or 4+2 reporting) is same as for field *57.

Zone 95 is Console Silent Panic (Key A or 1 & *).

Zone 96 is Console Audible Panic (Key C or 3 & #).

| | | | The second s |
|-----|---|--|--|
| *51 | ZONE 1 ALARM REPORT CODE | | |
| *52 | ZONE 2 ALARM REPORT CODE | | |
| •53 | ZONE 3 ALARM REPORT CODE | | |
| *54 | ZONE 4 ALARM REPORT CODE | | |
| *55 | ZONE 5 ALARM REPORT CODE | | |
| *56 | ZONE 6 ALARM REPORT CODE | | TO PROGRAM REPORT CODES FOR ALARM, |
| *57 | ZONE 7 ALARM REPORT CODE (Console Panic: Key B or *&#)</th><th></th><th colspan=2>SYSTEM STATUS, RESTORE, & WIRELESS ZONES (*51-*83)</th></tr><tr><th>*58</th><th>ZONE 8 ALARM RPT CODE (Duress)</th><th></th><th>For 3+1 or 4+1 Standard Format:</th></tr><tr><th>*59</th><th>ZONE 9 ALARM RPT CODE (RF supervision)</th><th></th><th>Enter a code in the <i>first</i> box: 1-9, 0, B, C, D, E, or F. Enter "#+10" for 0, "#+11" for B, "#+12" for C, "#+13" for D, "#+14" for E, "#+15" for F.</th></tr><tr><th>SYS</th><th>TEM STATUS REPORT CODE</th><th>S</th><th>For Expanded or 4+2 Format:</th></tr><tr><th></th><th>(*60-*68)</th><th></th><th>Enter codes in <i>both</i> boxes (1st and 2nd digits) for 1-9, 0,</th></tr><tr><th>*60</th><th>TROUBLE REPORT CODE</th><th></th><th>or B-F, as described above.</th></tr><tr><th>*61</th><th>BYPASS REPORT CODE</th><th></th><th>For Ademco Contact ID Format:</th></tr><tr><th>•62</th><th>AC LOSS REPORT CODE</th><th></th><th colspan=2>Enter any digit (other than "0") in the <i>first</i> box, to enable zone to report. This is an "enabling" code only and</th></tr><tr><th>*63</th><th>LOW BAT REPORT CODE</th><th></th><th rowspan=2>is not the actual report sent to the central office. Entries in the second box will be ignored.</th></tr><tr><th>•64</th><th>TEST REPORT CODE</th><th></th></tr><tr><th>*65</th><th>OPEN REPORT CODE</th><th></th><th>Examples:</th></tr><tr><th>•66</th><th>CLOSE REPORT CODE</th><th>1††</th><th>For Code 3 (Single Digit), enter: 3 0</th></tr><tr><th colspan=3>11 2nd digit is automatically sent as the user number if expanded or 4+2 reporting is selected.</th><th></th></tr><tr><th>*67</th><th>RF XMTR LOW BAT REPORT CODE</th><th></th><th>For Code 32 (Two Digits), enter: 3 2</th></tr><tr><th>*68</th><th>CANCEL REPORT CODE</th><th></th><th>For Code B2 (Hexadecimal) enter: #+11 2</th></tr><tr><th>RES</th><th>TORE REPORT CODES (*69-</th><th>[•]75)</th><th></th></tr><tr><th>*69</th><th>GROUP RESTORES for TROUBLE,</th><th>[0]</th><th></th></tr><tr><th></th><th>RF LOW BATTERY, BYPASS</th><th colspan=4>0 = no (report for each restore), 1 = yes (report after all zones restored)</th></tr><tr><th></th><th></th><th></th><th></th></tr><tr><th></th><th></th><th>Note: "1" not applicab</th><th>le to Contact ID reporting.</th></tr><tr><th>*70</th><th>ALARM RESTORE REPORT CODE</th><th colspan=4>2nd digit is automatically sent as the 2nd digit of the zone alarm report code programmed in *50-*59 and *76-*83, if expanded or 4+2 reporting is selected.</th></tr><tr><th>•71</th><th>TROUBLE RESTORE REPORT CODE</th><th>ПП</th><th></th></tr></tbody></table> | | |

- *73 AC RESTORE REPORT CODE
- *74 LOW BAT RESTORE REPORT CODE

*72 BYPASS RESTORE REPORT CODE

*75 RF XMTR LO BAT RSTR RPT CODE

PROGRAMMING WIRELESS ZONES XMTR ID (ZONE NO.) / REPORT CODES (*76-*92)

| ~ | | | | |
|-----------------------------------|------------------------------------|---------------------------------|---|---|
| | | | | |
| Die . | | | | |
| | | XMITTER ID or 4219 LOOP ZONE | REPORT CODE | NOTE: Transmitter IDs programmed must match Transmitter ID dipswitches. |
| *76 | 1st Transmitter or Loop A | | | |
| *77 | 2nd Transmitter or Loop B | | | |
| *78 | 3rd Transmitter or Loop C | | | |
| •79 | 4th Transmitter or Loop D | | | |
| *80 | 5th Transmitter or Loop E | | | |
| *81 | 6th Transmitter or Loop F | | | |
| *82 | 7th Transmitter or Loop G | | | |
| *83 | 8th Transmitter or Loop H | | | |
| *84 | 9th Transmitter | | | |
| *85 | 10th Transmitter | | | |
| *86 | 11th Transmitter | | | |
| •87 | 12th Transmitter | | | |
| *88 | 13th Transmitter | | | |
| *89 | 14th Transmitter | | | |
| *90 | 15th Transmitter | | | |
| *91 | 16th Transmitter | | | |
| *92 | ZONE RESPONSE OF XMT (if used). | | ne types 0, 6, 7, 8, 9 | applicable. |
| •93 | REPORTS PER ARMED PE | RIOD [0] | | |
| | | 0 = 10 | max total alarm + ala | rm restores; 1 = Unlimited |
| DOM | NLOAD INFORMATI | ON (*94-*97) | | |
| •94 | DOWNLOAD PHONE No. | Enter u entered | p to 12 digits, 0-9. D d, exit field by pressir from field, press *94 | o not fill unused spaces. If fewer than 12 digits ng * (and press 95, if entering next field). To clear t*. |
| •95 | RING DET COUNT FOR D | (0=Disa | 11, #+12=12, #+13=1 | Download]; 1-14=number of rings (1-9, #+10=10, 3, #+14=14); 15=answering machine defeat |
| •96 | | FORE FIRST DOWNLO | DAD. ONCE INITIALI | FOR FIRST TIME DOWNLOAD IZED, DO NOT RE-ENTER ANOTHER SUBSCRIBER |
| •97 | ZEROS ALL PROGRAM F | IELDS | | |
| TO EXIT PROGRAM MODE (*98 or *99) | | | | |
| •98 | EXITS PROGRAMMING M | IODE Prever | nts re-entry by: (Mas | ter Code] + [Code] key + [0]. |

•99 EXITS PROGRAMMING MODE Allows re-entry by: [Master Code] + [Code] key + [0].